# Glide approach

# **CIRCUIT TRAINING**

# **Objective**

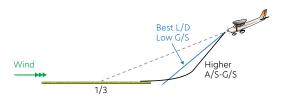
To complete a landing without engine power from the late downwind and 500-foot area.

# **Considerations**

### **Headwind on final**

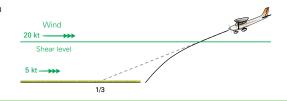
If aim point moves up windscreen (undershooting):

 Increase airspeed - better penetration of headwind



### Windshear on final

 Only method available to deal with windshear is to increase airspeed



## Moving the aim point

Assuming the  $^{1}$ /3 aim point can be reached, move touchdown point towards you by changing L/D ratio using:

### Flap

· Increases drag

## Airspeed

- · Reducing airspeed could lead to stall
- · Increasing airspeed can lead to float at round out

#### S-turns

- · Increases distance
- · Decreases L/D ratio

#### Sideslip

- Aileron and rudder in opposite directions (roll in/yaw out of turn)
- Not very effective in modern aeroplanes, better if combined with flap
- Some aeroplanes have prohibition on sideslipping with flap
- Caution maintain airspeed

## Air exercise

- · Confirm spacing, configure late downwind
- · Carburettor heat, reduce power, maintain height, and trim
- 1000-foot area close throttle start base turn
- Reference 1/3 aim point to about 500 ft AGL

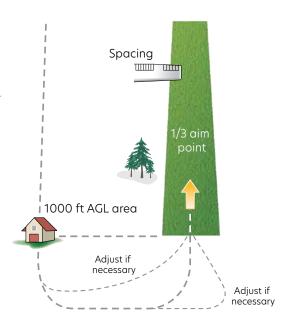
## "Can the 1/3 aim point be easily reached?"

Yes Make manoeuvres to reduce the L/D ratio, where necessary, in sequence and combined to bring the touchdown point closer

to the threshold.

No

Delay the application of flap until the answer is a positive yes.



# **Airmanship**

- Aeroplane safety in doubt
- go around
- · Not automatic right-of-way
- No pax
- · Adjustments for slope

# **Aeroplane management**

- · Carb heat HOT
- No engine warms

## **Human factors**

- High rate of descent
- optical illusions

Civil Aviation Authority of New Zealand Flight Instructor Guide