# **Instrument flying introduction**

## **INSTRUMENT FLYING**

## **Objectives**

- · To experience the sensory illusions that occur when deprived of visual references.
- To maintain straight and level flight by sole reference to the aeroplane's instruments.

### **Considerations**

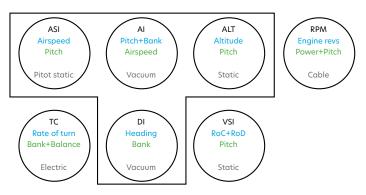
Power + Attitude = Performance

#### Control instruments

- · Attitude indicator
- Tachometer

#### **Performance instruments**

- · Airspeed indicator
- Altimeter
- · Directional indicator
- Turn coordinator
- · Balance indicator
- · Vertical speed indicator



#### Instrument layout

• Basic T plus TC, VSI and RPM

#### Instrument lag

- All instruments have lag (delay in indicating correct information)
- Only VSI lag is significant, must be checked against other information

#### Air exercise

• Demonstration of limitations of vestibular and muscular system

#### Selective radial scan



#### Maintain straight and level

- Set attitude, check altitude, heading and airspeed being maintained
- · Check in balance and VSI showing level

## Attain straight and level from a climb or descent

APT and PAT

#### Turns

· All turns at rate one

## **Airmanship**

- · Instrument check while taxiina
- · Can't use peripheral vision
- · Need to consciously counteract inertia
- Change check hold adjust trim
- · Lookout "clear left"....

## **Aeroplane management**

- · Pitot static system operation
- Set AI symbol before flight, don't change

## **Human factors**

#### **Balance organs**

- Sense angular acceleration and change of direction in 3 planes, and body tilt
- Can't detect change when it's very slow or constant

#### **Muscular pressure sensors**

- · Affected by gravity
- · Know if standing or sitting with eyes closed
- · Can't distinguish between causes of increased G

#### Vision

- · Most powerful system
- Usually resolves ambiguous information from other senses
- But in IF conditions visual references not available
- · Leans
- · Trust the instruments

Civil Aviation Authority of New Zealand Flight Instructor Guide